

Anki Cards: PHP Core Terminology

Core Terminology ?

1. In web PHP, a *single execution* of code to respond to an HTTP request is often called a `{{c1::request}}` (or script run).
 2. PHP runs via an `{{c1::interpreter}}` (the PHP engine), not by producing a native binary like C/C++.
 3. PHP is `{{c1::server-side}}`: the browser receives the `{{c2::output}}` (HTML/JSON), not the `{{c3::PHP source}}`.
 4. Built-in arrays that are always available (e.g., `$_GET`, `$_POST`, `$_SERVER`) are called `{{c1::superglobals}}`.
 5. PHP's automatic conversion between types (e.g., string ↔ int) is `{{c1::type juggling}}`.
 6. `declare(strict_types=1);` enables `{{c1::strict typing}}` behavior for `{{c2::scalar type hints}}`.
 7. **Validation** asks: `{{c1::"Is this allowed?"}}`; invalid input is typically `{{c2::rejected}}`.
 8. **Sanitization** asks: `{{c1::"Can we make this safe/clean?"}}`; input is `{{c2::transformed}}`.
 9. **Escaping** asks: `{{c1::"How do I safely output this in a context?"}}` (HTML/attr/JS/URL), and is done at `{{c2::output time}}`.
 10. **XSS** happens when unescaped output lets an attacker run `{{c1::JavaScript}}` in the victim's browser.
 11. **CSRF** is a `{{c1::forged request}}` problem; typical defense is a per-request `{{c2::token/nonce}}`.
 12. **SQL injection** is prevented by using `{{c1::prepared statements}}` instead of unsafe string concatenation.
 13. `require` is `{{c1::fatal}}` if the file is missing; `include` emits a `{{c2::warning}}` and continues.
 14. Composer-style class loading is `{{c1::autoloading}}`, commonly via `{{c2::PSR-4}}`.
 15. A `{{c1::namespace}}` prevents naming collisions by qualifying names like `MyApp\Foo`.
 16. `{{c1::Dependency injection}}` means `{{c2::passing dependencies in}}` rather than creating them inside the class/function.
 17. `{{c1::PDO}}` is PHP's standard DB interface and supports `{{c2::prepared statements}}`.
 18. In WordPress, a hook is a `{{c1::callback point}}`: an `{{c2::action}}` "does something," a `{{c3::filter}}` "modifies a value."
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Daily PHP Constructs (“Commands”) ?

19. `echo` outputs `{{c1::strings}}` (and can output multiple args separated by commas).
 20. `print` is like `echo` but returns `{{c1::1}}` (so it’s usable in expressions).
 21. `var_dump($x)` shows both `{{c1::type}}` and `{{c2::value}}` (great for debugging).
 22. `print_r($x, true)` returns the output as a `{{c1::string}}` when the second argument is `{{c2::true}}`.
 23. `die()` / `exit()` `{{c1::stops execution}}` immediately (often after a redirect).
 24. `include_once` / `require_once` ensure a file is included at most `{{c1::once}}` per request.
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Control Flow (If / Switch / Match / Loops) ?

25. `if (...) {}` runs only when the condition is `{{c1::true}}`.
 26. `switch` typically needs `{{c1::break}}` to avoid fall-through into the next case.
 27. `match (...) { ... }` is an `{{c1::expression}}` that `{{c2::returns a value}}` (unlike `switch`).
 28. `match` uses `{{c1::strict comparisons}}` (no type juggling like loose `switch` cases can do).
 29. `foreach ($arr as $value)` iterates over the array’s `{{c1::values}}`.
 30. `foreach ($arr as $k => $v)` gives both the `{{c1::key}}` and the `{{c2::value}}`.
 31. `break` exits the `{{c1::current loop/switch}}`; `continue` skips to the `{{c2::next iteration}}`.
 32. A `do { ... } while (...);` loop runs the body at least `{{c1::once}}`.
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Functions & Organization ?

33. A function can define a default parameter like `function f($x = 123)`, meaning it’s `{{c1::optional}}` when calling.
 34. `return` exits a function and optionally provides a `{{c1::value}}`.
 35. `global $x;` accesses a variable from the `{{c1::global scope}}` (best used `{{c2::sparingly}}`).
 36. `static $x = 0;` inside a function persists `{{c1::between calls}}` during the same request.
 37. A function with a return type `: int` promises it will return an `{{c1::integer}}` (or throw).
 38. In modern PHP, use `{{c1::strict_types}}` when you want stricter scalar parameter/return behavior.
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Error Handling & Exceptions ?

39. `try { ... } catch (Throwable $e) { ... }` catches both `{c1::Exception}` and many `{c2::Error}` types.
 40. `finally { ... }` runs whether an exception was `{c1::thrown}` or not (good for cleanup).
 41. `throw new Exception('msg');` `{c1::raises}` an exception to be handled by a caller.
 42. If an exception is not caught, it typically causes a `{c1::fatal error}` and aborts the request.
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OOP: Classes, Visibility, Inheritance ?

43. `new ClassName()` creates an `{c1::object instance}`.
 44. `public` members are accessible `{c1::everywhere}`; `protected` inside `{c2::class + subclasses}`; `private` only inside the `{c3::declaring class}`.
 45. `extends` means `{c1::inheritance}`; `implements` means fulfilling an `{c2::interface contract}`.
 46. `$this->` accesses the `{c1::current object}` instance members.
 47. `self::` refers to the `{c1::current class}`; `parent::` refers to the `{c2::parent class}`.
 48. A `trait` is a mechanism for `{c1::code reuse}` across classes (without inheritance).
 49. An `abstract` class cannot be `{c1::instantiated}` directly.
 50. An `interface` defines `{c1::method signatures}` that implementing classes must provide.
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Variables, Types, Operators ?

51. PHP variables start with a `{c1::$}` sign.
52. `define('APP_ENV', 'dev')` defines a `{c1::constant}` at runtime; `const` defines a constant at `{c2::compile time}` (and can be used in classes).
53. Scalar types: `{c1::int}`, `{c2::float}`, `{c3::string}`, `{c4::bool}`.
54. `null` represents an `{c1::absence}` of value.
55. `.` is `{c1::string concatenation}` in PHP.
56. `.=` performs concatenation and `{c1::assignment}` in one step.
57. `==` is `{c1::loose comparison}` (type juggling); `===` is `{c2::strict}` (type + value).
58. The “spaceship” operator `<=>` returns `{c1::-1}`, `{c2::0}`, or `{c3::1}` for ordering comparisons.
59. Null coalescing `??` uses the right-hand side only if the left is `{c1::null or undefined}`.
60. Nullsafe `?->` stops and returns `{c1::null}` if the left side is `{c2::null}`.

61. `&&` / `||` are `boolean` operators.
 62. The ternary `cond ? a : b` picks `a` when `cond` is true, else `b`.
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Strings ?

63. In single quotes `'...'`, variables are generally `not interpolated`.
 64. In double quotes `"..."`, variables like `$name` are `interpolated`.
 65. `strlen($s)` returns the string length in `bytes` (multibyte text may need `mb_strlen`).
 66. `strpos($haystack, $needle)` returns the position or `false` (so use `=== false` checks).
 67. `trim($s)` removes whitespace from the `start and end` of a string.
 68. `explode(',', $s)` converts a string into an `array`.
 69. `implode(',', $arr)` converts an array into a `string`.
 70. `sprintf("Hi %s", $name)` returns a formatted `string` without echoing it.
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Arrays (Workhorse) ?

71. `[]` creates an `array` literal (indexed or associative).
 72. Indexed array example: `$a = [10, 20, 30];` uses numeric `indexes`.
 73. Associative array example: `['name' => 'Ada']` uses string `keys`.
 74. `$a[] = 99;` appends to the `end` of an indexed array.
 75. `count($arr)` returns the number of `elements`.
 76. `in_array($needle, $haystack, true)` uses strict checking when the third argument is `true`.
 77. `array_key_exists('k', $arr)` checks for the presence of a `key` even if its value is `null`.
 78. `array_map(fn($x) => ..., $arr)` transforms each element and returns a `new array`.
 79. `array_filter($arr, $fn)` keeps elements where the callback returns `true`.
 80. `array_reduce($arr, $fn, $initial)` folds an array into a single `value`.
 81. `sort($arr)` sorts values and `reindexes` numeric keys.
 82. `asort($arr)` sorts by value while `preserving keys`.
 83. `ksort($arr)` sorts by `key`.
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HTTP & Superglobals ?

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84. Query string parameters are read from `{{c1::$_GET}}`.
 85. Form body parameters are commonly read from `{{c1::$_POST}}`.
 86. Request metadata (method, headers info, URI) is found in `{{c1::$_SERVER}}`.
 87. Uploaded file info is in `{{c1::$_FILES}}` (name/type/tmp_name/error/size).
 88. Session data uses `{{c1::$_SESSION}}` after calling `{{c2::session_start()}}`.
 89. A safe read pattern: `$q = $_GET['q'] ?? '';` avoids an `{{c1::undefined index}}` notice.
 90. `header('Location: /path');` triggers an HTTP `{{c1::redirect}}`.
 91. After sending a Location header, you should call `{{c1::exit}}` to stop further output.
 92. `http_response_code(404);` sets the HTTP status code to `{{c1::404}}`.
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Security Defaults ??

93. For HTML output, `htmlspecialchars($s, ENT_QUOTES | ENT_SUBSTITUTE, 'UTF-8')` prevents `{{c1::XSS}}` in HTML/text contexts.
 94. `ENT_QUOTES` escapes both `{{c1::single}}` and `{{c2::double}}` quotes.
 95. Passwords should be stored using `{{c1::password_hash}}` (not md5/sha1).
 96. Verify a password with `{{c1::password_verify($pw, $hash)}}`.
 97. SQL safety best practice: use `{{c1::prepared statements}}` with bound parameters (not string concatenation).
 98. CSRF defense: include a per-request `{{c1::token}}` and verify it on submission.
 99. Never trust `$_GET/$_POST` types: always `{{c1::validate}}` and/or `{{c2::cast}}` (e.g., `(int)`).
 100. Output escaping is `{{c1::context-dependent}}` (HTML vs attribute vs URL vs JS).
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Composer & Autoloading ??

- .01. `composer.json` declares dependencies and `{{c1::autoload rules}}`.
 - .02. `composer.lock` pins the `{{c1::exact versions}}` installed.
 - .03. Composer's autoloader entry file is `{{c1::vendor/autoload.php}}`.
 - .04. In code, `require __DIR__ . '/vendor/autoload.php';` enables `{{c1::autoloading}}`.
 - .05. PSR-4 maps `{{c1::namespaces}}` to `{{c2::directory paths}}`.
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PDO (Database) ??

- .06. In PDO, setting `PDO::ATTR_ERRMODE => PDO::ERRMODE_EXCEPTION` makes DB errors throw `{c1::exceptions}`.
 - .07. A prepared statement is created with `$pdo->{c1::prepare}(...)`.
 - .08. Parameters are provided via `$stmt->{c1::execute}(['email' => $email])` (named placeholders).
 - .09. Fetching one row as an associative array can be done with `$stmt->fetch(PDO::{c1::FETCH_ASSOC})`.
 - .10. After an INSERT, `$pdo->{c1::lastInsertId}()` gets the last generated ID (driver-dependent).
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WordPress Parallels ?

- .11. WordPress actions are registered with `{c1::add_action}`; filters with `{c2::add_filter}`.
 - .12. A filter callback must `{c1::return}` the modified value; an action callback typically `{c2::does not}`.
 - .13. WordPress escaping helpers: `esc_html`, `esc_attr`, `{c1::esc_url}` for URLs.
 - .14. WordPress sanitizers include `sanitize_text_field` and `{c1::sanitize_email}`.
 - .15. WordPress CSRF protection uses `{c1::nonces}` (e.g., `wp_nonce_field`, `check_admin_referer`).
 - .16. `$wpdb->prepare(...)` is the WordPress pattern for `{c1::safe SQL}`.
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“I Forget This” Reminders ??

- .17. Prefer the full opening tag `{c1::<?php}` (avoid short tags).
 - .18. In pure PHP files, it's common to omit the closing tag `?>` to avoid accidental `{c1::whitespace output}`.
 - .19. In PHP, the string `'0'` is `{c1::falsy}` (so strict comparisons can matter).
 - .20. HTTP headers must be sent before any `{c1::output}` (even whitespace), otherwise you get “headers already sent.”
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Extra High-Value Additions (Fits the Topic) ?

- .21. `error_reporting(E_ALL);` and `ini_set('display_errors', '1');` are useful in `{c1::development}` (but not in production).
- .22. Prefer `filter_input(INPUT_GET, 'q', FILTER_SANITIZE_SPECIAL_CHARS)` for simple input handling, but still `{c1::validate}` properly.
- .23. `json_encode($data, JSON_UNESCAPED_UNICODE)` produces `{c1::JSON}` output; set header `Content-Type: application/json`.
- .24. To read JSON request bodies: `$raw = file_get_contents('php://input');` `$data = json_decode($raw, true);` — `true` yields an `{c1::associative array}`.
- .25. `isset($x)` is false if `$x` is `{c1::not set}` or `{c2::null}`.
- .26. `empty($x)` treats values like `0`, `'0'`, `[]`, and `null` as `{c1::empty}` (be careful).
- .27. Use `===` when checking `strpos(...)` results because position `{c1::0}` is a valid match but is `{c2::falsy}`.
- .28. The directory constant `__DIR__` gives the current file's `{c1::directory path}` (safer than relative paths).
- .29. `require` vs `require_once`: `require_once` adds overhead; prefer `{c1::autoloading}` for classes instead of many `*_once`.
- .30. Use `password_hash` with `PASSWORD_DEFAULT` so the algorithm can `{c1::upgrade over time}`.
- .31. In prepared statements, never interpolate variables directly into SQL; bind them as `{c1::parameters}`.
- .32. In PHP 8+, `match` has no fall-through and will throw `UnhandledMatchError` if no case matches and there's no `{c1::default}`.
- .33. For arrays, `===` compares both order and types; for “same key/value pairs regardless of order,” use `{c1::ksort}` first.
- .34. In OOP, prefer constructor injection: `__construct(private Logger $logger)` is promoted property syntax (PHP `{c1::8.0+}`).
- .35. For safe redirects, validate destination URLs to prevent `{c1::open redirect}` vulnerabilities.

If you tell me whether you're using **PHP 7.4, 8.0-8.4**, and whether you're focusing on **WordPress plugin/theme dev** or **general backend**, I can generate a second deck with *scenario-based* clozes (debugging, forms, auth, PDO pitfalls) `☐☐☐`

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